Project 2 Reflection – Joel Barr

Although I do have prior experience with C#, I found this project to be quite difficult. Working with windows and web forms took some getting used to, and getting 3 programmer’s changes to work together proved to be a trial. We used a Git repository, but my team was not experienced with it, and we had a lot of merge conflicts, although only once did it cause a major loss of work (Which was backed up separately and easy to retrieve).

As the most experienced programmer on my team, I stepped into the role of project lead. I was able to give good direction to my teammates, but I set my expectations high. Probably too high for their current ability, and I ended up spending much of our workshop time helping with their assigned workloads.

In the future, I would like to make a better effort at setting goals that are appropriate to all members of my team, take time early in the project to create a firm design before doing any programming, and use better unit testing to catch errors earlier in the project lifecycle.